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| --- | --- | --- | --- | --- |
| **User Stories** | **To Do** | **In Progress** | **Testing** | **Done** |
| Create basic characters in the game |  |  |  |  |
| Design pattern |  |  |  | Discuss and implement prototype pattern  State pattern for health of enemies  Integrating all design patterns |

**WEEK 6 SCRUM TASK BOARD**